

**San Dimas Youth Softball Association**  
**Spring Rules**

**8U Division**

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<b>Game time</b>	<b>SD League (SD vs SD) No New after 1hr 20min., MUST HAVE A WINNER-- ASA Run Rules Apply (Inter-League 1hr 20min NO NEW - - Three outs or 5 Run rule per inning)</b>
<b>Substitution</b>	<b>Free substitution</b>
<b>Pitching</b>	<b>3 Innings per pitcher per game (including end of season tournament) The pitcher may walk a batter on 4 Balls, or place on base via the hit batter rule (below), a maximum of TWO batters per inning. After the two batters safely reach first, the following rules apply for the remainder of that inning. No Walk Rule: After the pitcher throws ball 4 (four): 1. The offensive team's coach will come to the pitching plate and assume the count. The coach must remain in the pitching circle <b>with one foot on the pitching plate.</b> 2. Each pitch from the coach shall count as a strike. <b>Exception:</b> a foul ball on strike three shall be played as a foul ball and another pitch shall be awarded. 3. No base stealing is allowed during coach pitch. 4. The pitcher for the defensive team must have one foot in the circle and be even or behind the coach. 5. If the ball hits the coach pitching, the ball is live and in play, play continues. <b>(Coach must make every attempt to leave the field without interfering with the play).</b> 6. During coach pitch, if the ball hits the batter it is a dead ball (no pitch) and another pitch will be awarded.</b>
<b>Pitching distance</b>	<b>30 feet          Base distance 60 feet</b>
<b>Batting/Player</b>	<b>All players present bat, round robin and play a minimum of 6 defensive outs - 4 outfield defensive players are allowed</b>
<b>Hit Batter forced.</b>	<b>Hit batter advances to first, all other runners advance one base if forced.</b>
<b>Courtesy Runner</b>	<b>Pitcher and catcher only-<u>recorded last out.</u></b>
<b>Late arrival</b>	<b>Place at the bottom of the line-up minimum play waived</b>
<b>Early departure</b>	<b>No penalty if injured or if noted by umpire before game. Minimum play waived.</b>
<b>Base stealing</b>	<b>When the pitcher releases the ball. One base at a time. Home is closed. A runner can only score home if the ball is hit and live and in play. (DEAD BALL TERRITORY-HOME IS CLOSED)</b>

<b>Injured Player</b>	<b>Last recorded out player and approved by both coaches.</b>
<b>Drop third strike</b>	<b>Does not apply</b>
<b>Infield fly</b>	<b>Does not apply</b>
<b>Mercy rule</b>	<b>Does not apply</b>
<b>Hesitation rule</b>	<b>Does not apply</b>
<b>Illegal pitch</b>	<b>There is <u>no</u> penalty for illegal pitch. No pitch shall be called.</b>
<b>Overthrow 1<sup>st</sup> base</b>	<b>All runners advance one base only (DEAD BALL TERRITORY (1) ONE BASE ONLY)</b>
<b>Shorthanded Rule</b>	<b>Minimum of 8 players. An out occurs first time only for 9<sup>th</sup> position at bat.</b>
<b>Tie Breaker</b>	<b>ASA International Tiebreaker ONLY SD League Play</b>
<b>Protests</b>	<b>Not allowed. No protest procedures until tournament, UIC DECISION IS FINAL</b>

**UIC**

**Brian Siefker 213-798-3423**

**Dillon Siefker 626-773-6029**