

SAN DIMAS YOUTH SOFTBALL ASSOCIATION RULES

6U Division

Game time	1 hour Drop Dead. Team listed first on Schedule occupies 3rd base side, coin toss will determine home team. Interleague play SD will be home team. Score 5 runs or 3 outs are recorded in order for teams to switch sides.
Pitching	10" safety ball Coach pitch, each batter will get 3 pitches from coach before T is brought to the plate, if 3rd coach pitch is foul a fourth pitch is allowed. If a fair ball is not hit, player gets 3 swings off the T. If batter still has not hit a fair ball of the T, she is OUT.
Base	distance 60 feet – NO Stealing – Home is Closed, no leading off until ball is hit. Base coaches allowed 1st and 3rd only, must remain in foul territory. Only two defensive coaches allowed on the field.
Batting	All players present bat each inning, round robin switch when score 5 runs or 3 outs are recorded. Players arriving late with rotate to end of line up and remain there. If coach pitcher is hit by a batted ball, play continues (live ball). If coach pitcher interferes with a defensive player, the batter is declared out. After coach pitches ball he/she must exit away from the direction of the ball being hit. No bunting. No infield fly rule. Runners within 15 feet of the base when the ball is ruled dead may advance to that base. If not within 15 feet, runner must return to previous base. Player may advance one or more bases if ball is hit off coach. If player fails and hits ball off T matter and runners on base can only advance one base at a time (this applies for first half of season).
Innings	5 Runs or 3 outs apply at the start of the 2018 season.
Helmets	Must stay on and must have Facemask during offense.

Defensive **10 players are to be used on defense – When ball crosses pitcher circle play is dead. The ball shall be declared dead and the play over when the ball is returned to the pitcher who is positioned with at least one foot in the 16 foot pitchers circle. To be considered dead, the ball only needs to touch the pitcher and the ball does not have to be in her possession. On any overthrow all runners may, at their own risk, attempt to advance provided the ball remains in play. If the ball goes out of play, the ball is ruled dead and the runners advance one base.**

Umpires **SDYSA will provide a junior umpire for every league game.**

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